CITY OF MERCER ISLAND

COMMUNITY PLANNING & DEVELOPMENT

9611 SE 36TH STREET | MERCER ISLAND, WA 98040

PHONE: 206.275.7605 | www.mercergov.org



PERMIT APPLICATION

	SITE ADDRESS*			PROJECT VALUATION*			PERMIT #			
A		4628 Forest Ave SE		<u> </u>	\$525,000					
	PROPERTY ON		ADDRES	S*			PHONE/OF	FICE* 303-3	345-3982	
P	TENANT NAME	= Marc & Tracy Munson		462	8 Forest Ave SE		E-MAIL*	tracymuns	on728@hotmail.com	
	APPLICANT C	ONTACT NAME*	ADDRESS)*			CELL/OFFI	CE* 425-/	142-6788	
P		Debbi Cleary		130	105th Ave SE		E-MAIL* clearydesignstudio@comcast.net			
	ARCHITECT / DESIGNER (Company/Name)		ADDRESS			CELL/OFFICE 425-442-6788				
L	Cleary Design Studio, LLC					E-MAIL* clearydesignstudio@comcast.net				
	STRUCTURAL ENGINEER (Company/Name)		ADDRESS				CELL/OFFICE 425-814-8448			
Ι			19011 Woodinville - Snohomish Rd NE			120 011 0110				
	Brian Lampe of BTL Engineering		Ste 100			E-MAIL* brian.lampe@btleng.net				
C	CONTRACTOR(Company/name)		ADDRESS				CELL/OFFICE 206-730-8878			
	lok	2914 200th Ave SE Sammamish, WA				EMAII *				
	John Kaelin of K2 Construction STATE CONTRACTOR LICENSE* # K2CONCl930			,			K2quality@comcast.net NSE* # 100237			
Α		LECTRICAL CONTRACTOR (Company/Name) ADDRESS			WII BOSINES	CELL/OFFICE				
	ELECTRICAL	LEGITIONE CONTINUOTOR (Company/Name)			ADDRESS			EMAIL*		
N		TBD								
	STATE CONTRACTOR LICENSE #				MI BUSINE	SS LICE	SS LICENSE #			
T	*REQUIRED									
			■ Sin	gle Family		Addition				
	PERMIT	PERMIT TYPE ■ Building ☐ Fire Protection☐ Plumbing ☐ Demolition☐ Grading ☐ Fuel Tank ☐ Electrical ☐ Mechanical ☐ Stormwater			OCCUPANCY	_	lti-Family	WORK	Alteration	
	TYPE				TYPE Commercia			TYPE	☐ New	
		☐ Low Voltage ■ Site Development				_	ed Use		Repair /	
Mill your project regult in:					WORK DESCRIP		rch/School			
Will your project result in: A change of use Yes□ N					WORK DESCRIP	TION:				
				No 🔽	Replace existing front and rear decks. Add foyer to front					
New Single Family dwelling				No 🔽	of house to enclose stairs. Remodel kitchen and					
		existing side yard setback	Yes 🗌	No 🗹	bathrooms.					
An increase in impervious surface by more than 100 square feet			Yes 🔽	No 🗌						
		gross floor area of more than								
500 square feet				No 🔽						
An	ncrease in the i	maximum building height above								
the highest point of the building Yes No 🗹										
NOTICE TO APPLICANT										
This permit becomes null and void if the work or construction authorized is not commenced within two years, or if work or construction is suspended or abandoned for two years at any time after work is commenced or if work is not completed within two years from date of issue. Electrical, mechanical and plumbing permits shall										
expire at the same time as the associated building permit except that if no associated building permit is issued, the electrical, mechanical and/or plumbing permit										
shall expire 180 days from issuance. All work shall be done in accordance with the approved plans, except where such approval is in conflict with other codes. The approved plans shall not be changed or modified without the prior approval of the Building Official. It is the responsibility of the permittee to obtain the required inspections. Failure to notify this department that work is ready for inspection may necessitate the removal of some of the construction materials at the owner's										
expense in order to perform such inspections. I hereby certify that I am the owner of the subject property or I have been authorized by the owner(s) of the subject property to represent this application, and that										
I have read and examined this application and know the same to be true and correct. All provisions of laws and ordinances governing this type of work will be met whether specified herein or not. The granting of a permit does not presume to give authority to violate or cancel the provisions of any other state or local law										
regulating construction of the performance of construction.										
	D	! Cleary	4-:	2-19		Debbi Cle				
Sig	nature of Owner/0	Contractor/Authorized Agent	Date		Printed Name	of Own			Agent	